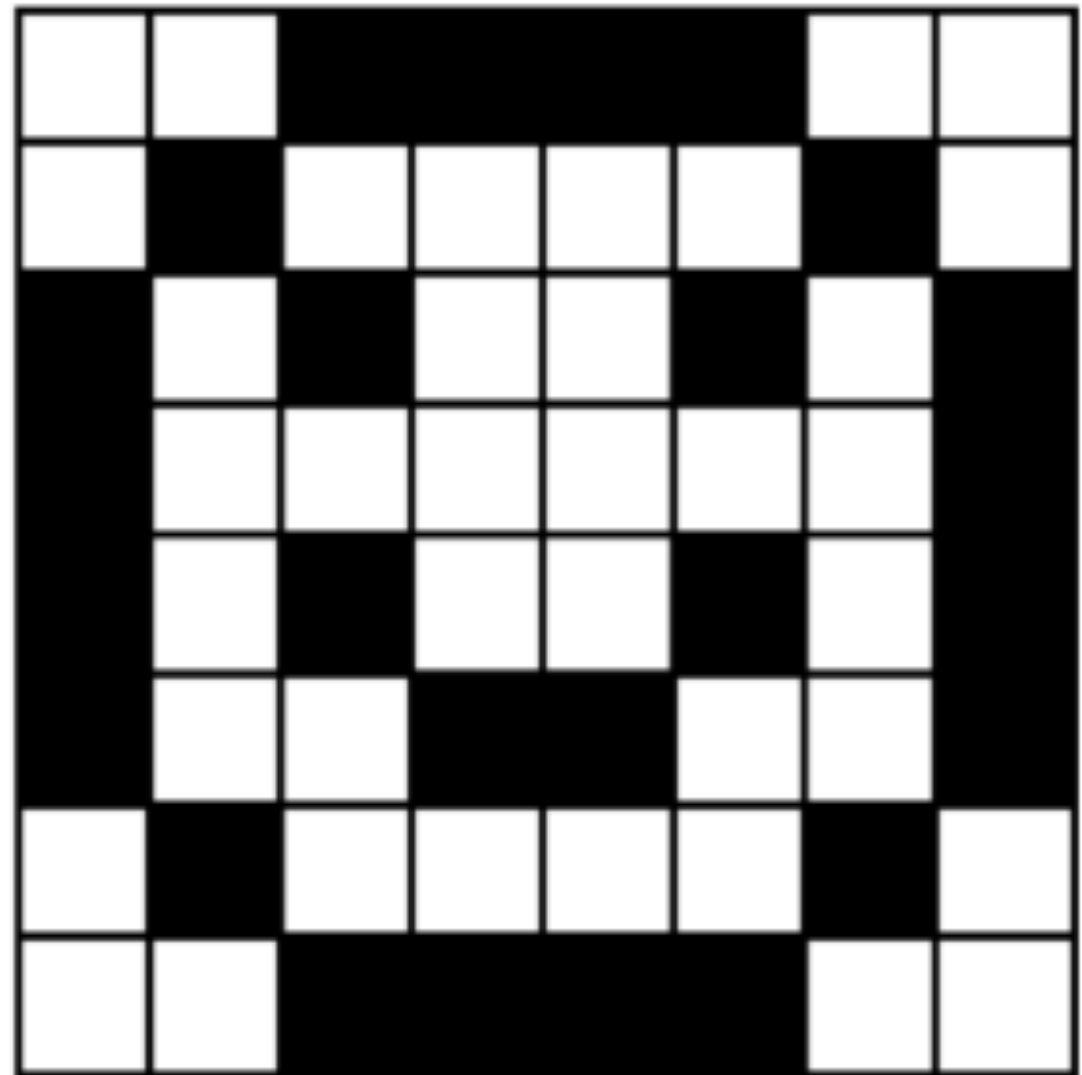
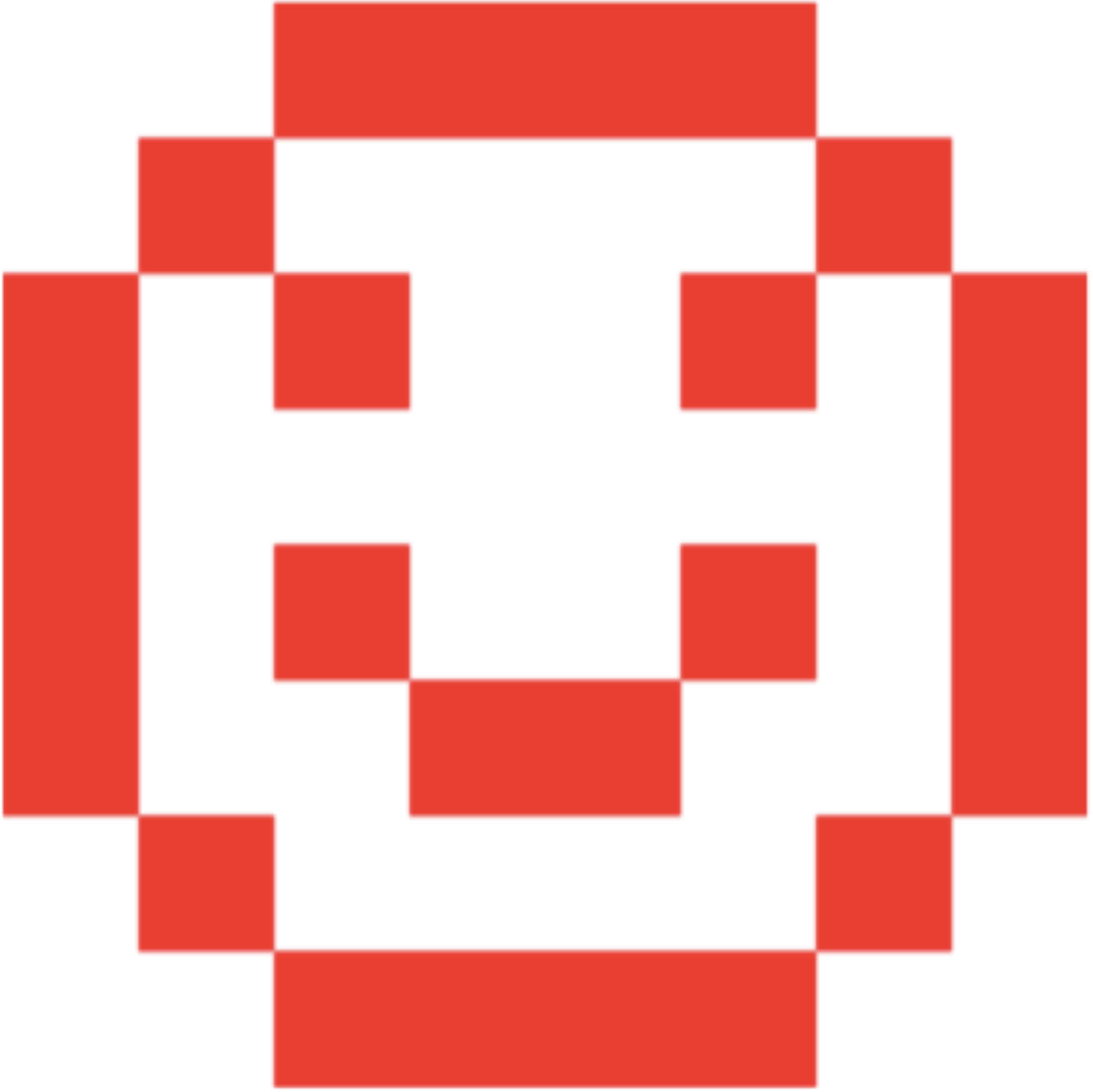



```
11000011
10111101
01011010
01111110
01011010
01100110
10111101
11000011
```





ffffff	ffffff	0000ff	0000ff	0000ff	0000ff	ffffff	ffffff
ffffff	0000ff	ffffff	ffffff	ffffff	ffffff	0000ff	ffffff
0000ff	ffffff	0000ff	ffffff	ffffff	0000ff	ffffff	0000ff
0000ff	ffffff	ffffff	ffffff	ffffff	ffffff	ffffff	0000ff
0000ff	ffffff	0000ff	ffffff	ffffff	0000ff	ffffff	0000ff
0000ff	ffffff	ffffff	0000ff	0000ff	ffffff	ffffff	0000ff
ffffff	0000ff	ffffff	ffffff	ffffff	ffffff	0000ff	ffffff
ffffff	ffffff	0000ff	0000ff	0000ff	0000ff	ffffff	ffffff

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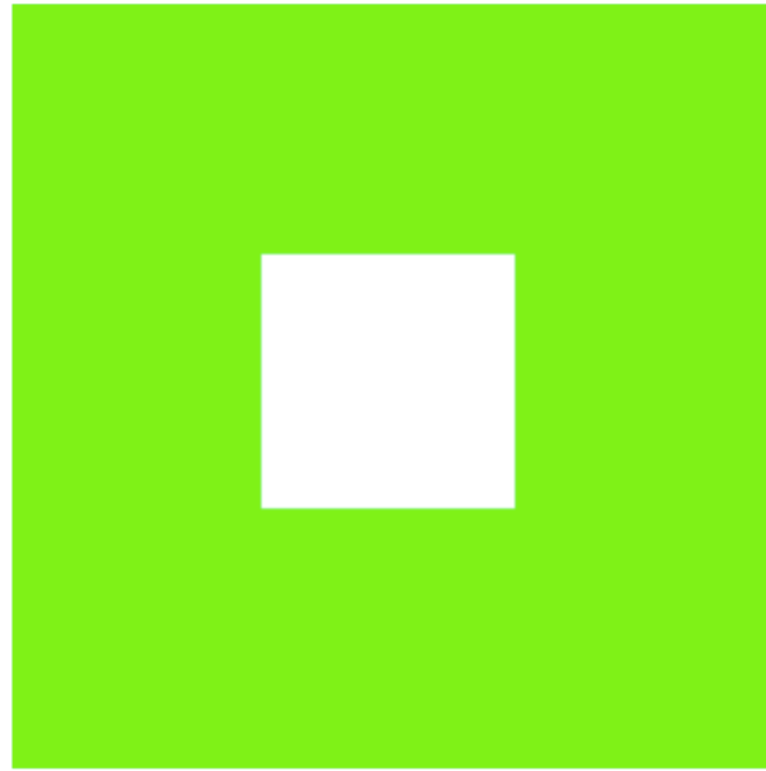
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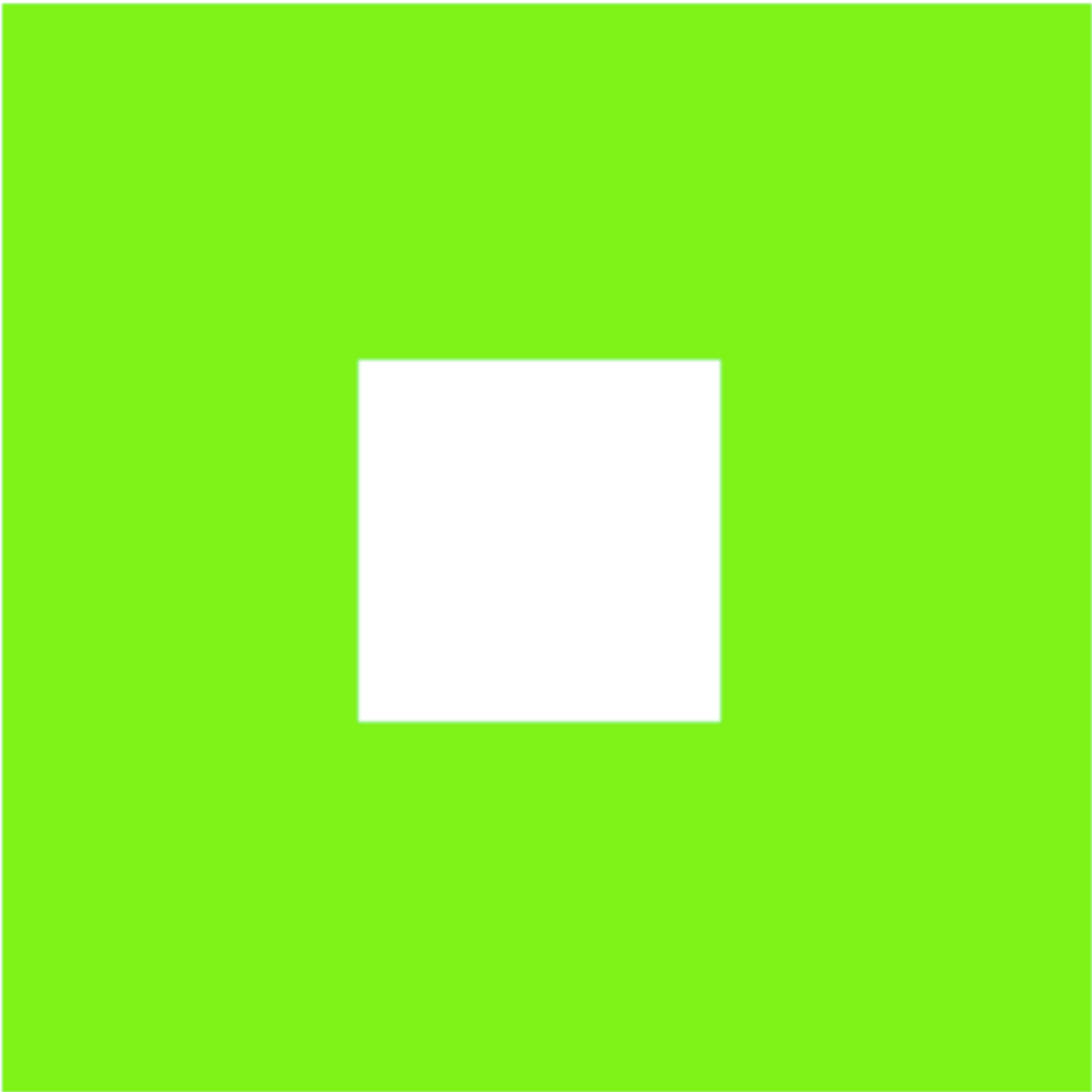
0000ff 0000ff 0000ff 0000ff

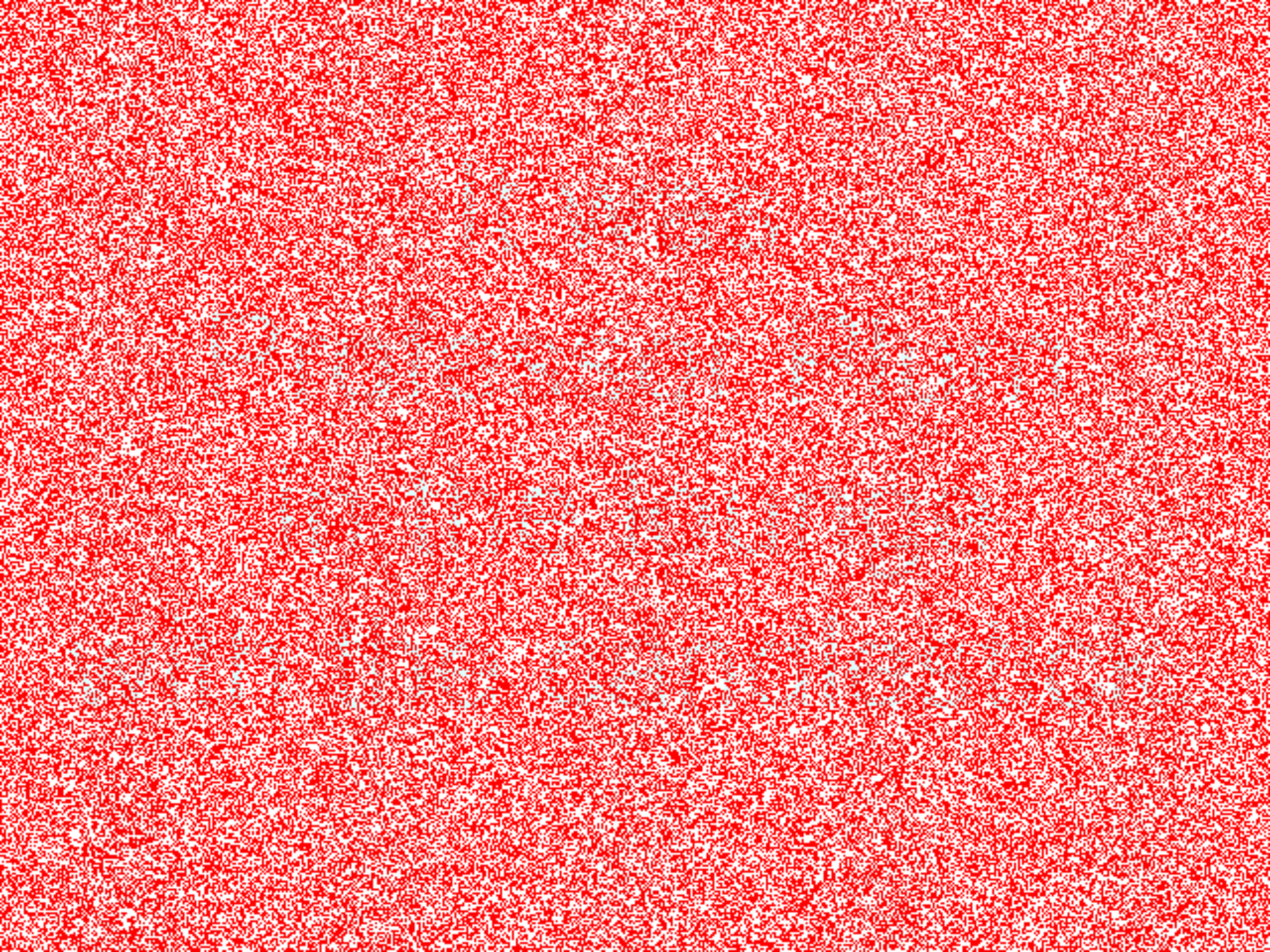


00ff00 00ff00 00ff00 000000

00ff00 **ffffff** 00ff00 000000

00ff00 00ff00 00ff00 000000






```
// temporary storage  
RGBTRIPLE triple;  
  
// read RGB triple from infile  
fread(&triple, sizeof(RGBTRIPLE), 1, infile);  
  
// only let red through  
triple.rgbtBlue = 0x00;  
triple.rgbtGreen = 0x00;  
  
// write RGB triple to outfile  
fwrite(&triple, sizeof(RGBTRIPLE), 1, outfile);
```


It was

Professor Plum

in the lounge

with the candlestick.

offset	type	name	
0	WORD	bfType	} BITMAPFILEHEADER
2	DWORD	bfSize	
6	WORD	bfReserved1	
8	WORD	bfReserved2	
10	DWORD	bfOffBits	
14	DWORD	biSize	} BITMAPINFOHEADER
18	LONG	biWidth	
22	LONG	biHeight	
26	WORD	biPlanes	
28	WORD	biBitCount	
30	DWORD	biCompression	
34	DWORD	biSizeImage	
38	LONG	biXPelsPerMeter	
42	LONG	biYPelsPerMeter	
46	DWORD	biClrUsed	
50	DWORD	biClrImportant	} RGBTRIPLE
54	BYTE	rgbtBlue	
55	BYTE	rgbtGreen	
56	BYTE	rgbtRed	} RGBTRIPLE
57	BYTE	rgbtBlue	
58	BYTE	rgbtGreen	
59	BYTE	rgbtRed	} RGBTRIPLE
...			
243	BYTE	rgbtBlue	
244	BYTE	rgbtGreen	
245	BYTE	rgbtRed	

00ff00 00ff00 00ff00 000000

00ff00 **ffffff** 00ff00 000000

00ff00 00ff00 00ff00 000000

Hacker Edition

Ingredients

- Arithmetic
- Loops
- Conditions
- File I/O
- Hexadecimal
- Steganography
- Fun

